



Sync with mobile.

85% of education institutions currently allow BYOD on their school networks.¹



Encourage multi-touch features so students can collaborate.

Students of social and collaborative learning report an increase of 55.8% 'more focus.'²



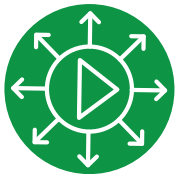
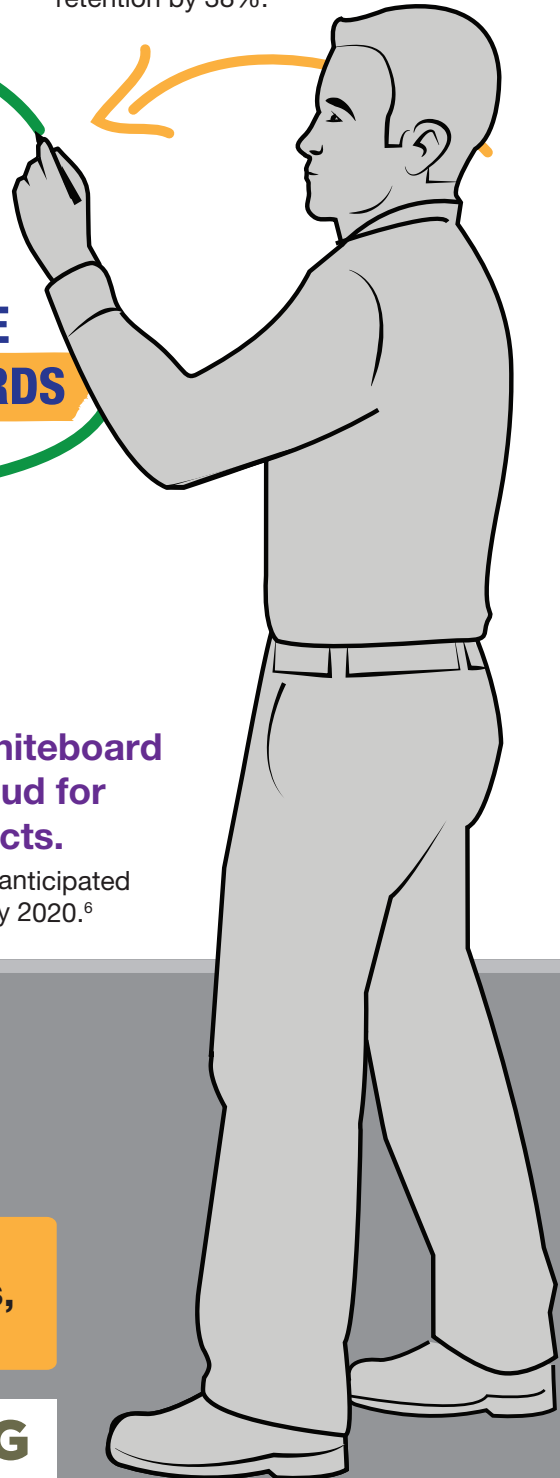
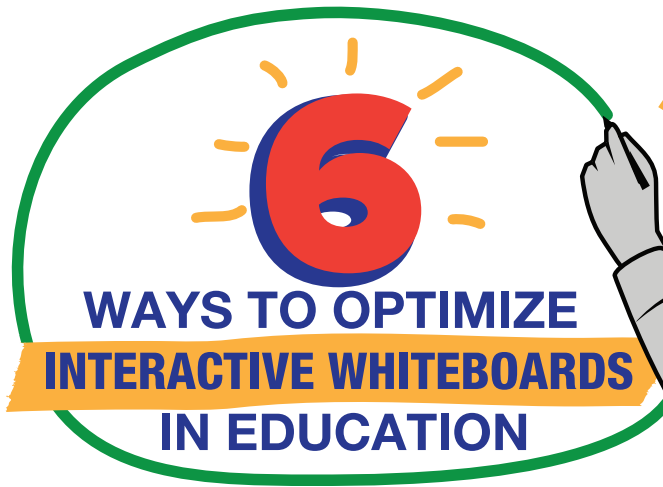
Use both touch & a digital pen for annotation to increase student engagement.

Visual communication improved retention by 38%.³



Integrate dynamic apps for intuitive, active learning environments.

62% of students say that technology helps them feel better prepared for class.⁴



Record session for playback & sharing with distance learners.

96% of teachers who have flipped a lesson would recommend that method to others.⁵



Save interactive whiteboard sessions to the cloud for collaborative projects.

Google Apps for Education anticipated to reach 110 million users by 2020.⁶

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For more info on how the Sharp AQUOS BOARD® interactive display is transforming learning spaces, visit www.sharp.ca

AV TECHNOLOGY

TECH & LEARNING

SOURCES: Bradford Networks (1), Brandon Hall Social and Collaborative Learning 2014 Studies (2), Harvard University Study (3), McGraw-Hill Education's 2015 Digital Trends in Higher Ed (4), Flipped Learning Network (5), Boost eLearning (6)